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NCsoft Unveils the Future of Online Gaming at 2004 Electronic Entertainment Expo

Guild Wars, Tabula Rasa, Auto Assault Highlight Exciting Lineup

Austin, TEXAS, April 23, 2004—NCsoft® Corporation, the world's leading developer and publisher of online computer games, today announced its exciting lineup of games for next month's Electronic Entertainment Expo (E3), May 12-14 at the Los Angeles Convention Center. The games on display will include *Guild Wars™*, the compelling competitive role-playing game from Seattle-based ArenaNet™, the much anticipated *Tabula Rasa™* from gaming pioneer, Richard "Lord British" Garriott and the smashing, fast-paced, *Auto Assault™* from the developers at NetDevil®. NCsoft will also be showing off the visually stunning *Lineage® II* and *City of Villains™*, the first major expansion to Cryptic Studios'™ highly anticipated *City of Heroes™* comic-book-inspired online game. All products will be in booth #824 in the convention center's South Hall.

NCsoft CEO Tack Jin Kim said, "At this year's E3 Expo, NCsoft continues its tradition of high quality, *diverse* online entertainment. Our lineup of products will punctuate our commitment to quality and our vision for the future of this industry."

The products that will be on display at NCsoft's booth are:

Guild Wars —From the developers who helped create StarCraft®, Warcraft®, Diablo® and Battle.net®, Guild Wars (www.guildwars.com) is the first Competitive Online Role Playing Game, where players will compete based on their gaming skill rather than hours played. Be among the first to play Guild Wars – before it goes into beta test – when ArenaNet and NCsoft welcome tens of thousands of players to join us online during a special promotion event, "E3 for Everyone." Experience for yourself Guild Wars' many innovations, such as skill-based gameplay, the combination of a social world with a personal story, and free online play during the three days of E3.

Tabula Rasa — Tabula Rasa is the latest massively multiplayer entertainment experience to come from the legendary creative mind of Richard Garriott and the all-star team of industry professionals at Destination Games™. Developed from the ground up to be stable,

fast and fun, Tabula Rasa represents a refreshing new approach to the design of multiplayer online games. Immerse yourself within a richly-detailed game world featuring beautifully rendered 3D environments, unique alien creatures and characters, and imaginative technorganic fashion and architecture. Tabula Rasa includes fully integrated voice chat and an original, dynamically-mixed soundtrack by recording artist, Chris Vrenna.

Auto Assault —Combine fast-paced vehicular combat with high-tech, futuristic weaponry and hundreds of intense skills and you get Auto Assault — a unique departure from traditional Massively Multiplayer Online Role Playing Games (MMORPGs). Hop in your own customized cars, semis, and motorcycles and prepare to fight the mutated creatures and bandits of Auto Assault's post-apocalyptic world. Battle other players both in arenas and in epic race vs. race wars for control of the regions in a devastated Earth. Auto Assault uses the power of the Havok™ physics engine to let you make insane jumps, send obstacles flying and even blast bridges, buildings, fences and trees with your car-mounted rockets. Anything you can hit, you can destroy!

City of Villains—Want to play the bad guy in Paragon City? You'll get your chance in Cryptic Studios' City of Villains, currently under development and to be shown in limited play at E3. While City of Heroes (www.cityofheroes.com) is ready for an April 28 launch, Cryptic developers already are working on the first major expansion to the game that will allow players to take on the role of villain in Paragon's modern metropolis. Turn the tide on all the heroes and heroines and lead your crime syndicate into battle in the impressive 3D backdrop of Paragon City.

Lineage II: The Chaotic Chronicle—From the creators of Lineage, the world's most successful online role playing game, comes a whole new experience in medieval massively multiplayer games. Lineage II (www.lineage2.com) uses Unreal technology to provide an incredibly rich 3D world in which to adventure, siege and conquer and the game's player vs. player combat system allows for a truly unique and player-driven ingame society.

About NCsoft Corporation

Headquartered in Seoul, South Korea, NCsoft Corp. (Korean Stock Exchange: 036570.KS) is the world's leading developer and publisher of online games. Founded in 1997, NCsoft is home to *Lineage*, the world's most successful online role playing game. NCsoft has joint venture offices located in Japan, Taiwan, and China. Its North American presence includes administrative and development offices in Texas and California as well as Washington state. In fiscal year 2003, NCsoft posted revenues of KRW166.5 billion or approximately US\$143 million. More information about NCsoft can be found at http://www.ncsoft.net.

About NCsoft - North America

NCsoft – North America (NC-NA) is headquartered in Austin, Texas and is part of Korea-based NCsoft Corporation. NC-NA, with development and administrative offices in Texas and California, is preparing to launch two ground-breaking titles in the first half of 2004. The company also works with third party developers—such as NetDevil and Cryptic Studios—throughout North America to develop and publish innovative online entertainment software products. More information about NCsoft – North America can be found at http://www.PlayNC.com.

About NetDevil

NetDevil was founded in 1997 under the inspiration of *Jumpgate*™, the world's first massively multiplayer space simulator universe. NetDevil is an independent game development company dedicated to the construction of massively multiplayer universes. NetDevil is committed to creating immersive, interactive virtual worlds in unique settings outside the typical fantasy genre. For more information, please visit http://www.netdevil.com.

About Cryptic Studios

Cryptic Studios, Inc., located in San Jose, California, was established in July of 2000 and is an independent developer of massively multiplayer online games for the PC and next generation consoles. Its first game, *City of Heroes*, will launch a virtual world where thousands of people play simultaneously, take on the role of superheroes, fight villains and help create a dynamic story in a visually-stunning, 3D graphical world.

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